

ICOOP: REIGN OF THE DARK LORD

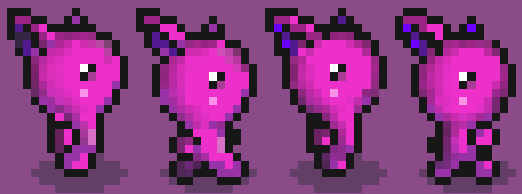
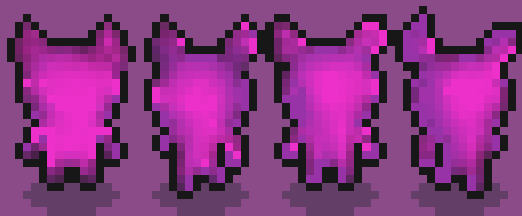
Our game extends upon the project by adding the additional content, which mostly focuses on a main epic boss battle

Experience an immersive DayNight Cycle



Hand drawn chests that contain collectables (explosives) for the epic battle.

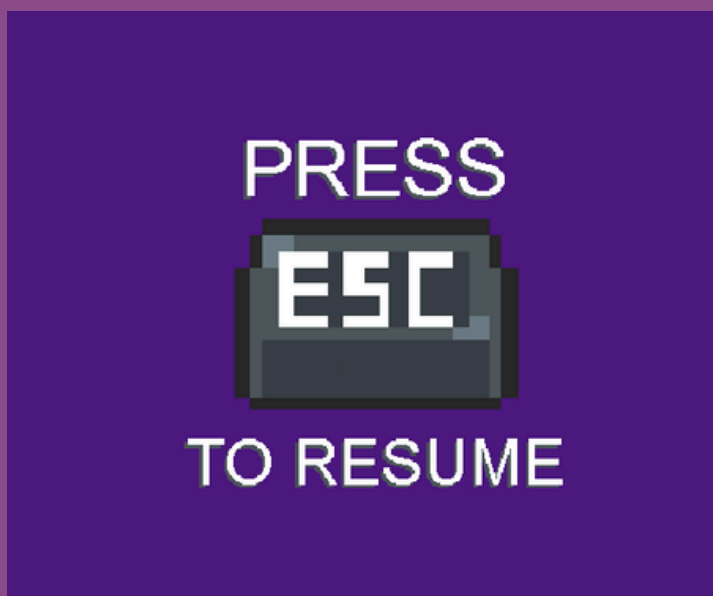




Hand drawn animated character
that give you the main
quest to kill the dark lord.

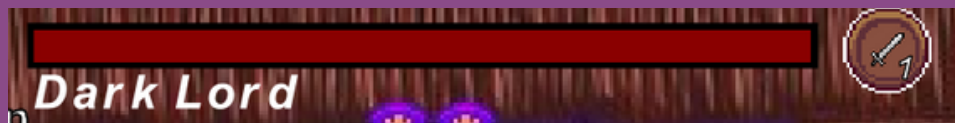


The town folk will
be freed
from the malevolent
reign of the dark lord,
talk with them to
finish your adventure



A simple pause menu that
can be activated with P

THE DARK LORD



A custom hp bar to track the hit points of the end boss



Dark Lord and his
different attacks
as shown in the
image;
Spawning Mobs
Spawning
Explosives
A bullethell
projectile attack

Some quality of life improvements (item count on GUI) and also music for the boss fight will help players engage more with the game.

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